

KENOSHA EIGHT BALL WEDNESDAY NIGHT POOL LEAGUE

2025-2026 SEASON RULES

1. Time: Wednesday night-7:30 p.m. **NO LATER THAN 7:45 P.M.**
All locations must have a short stick, a bridge. League will start on September 3rd, 2025.
NO PLAY NOVEMBER 26th, December 24th and December 31st...
2. Sponsor fee \$75.00 each team- due before the first night of play. Any sponsor fee that is not paid by October 5th 2025 will be assessed a \$5 per week fee until paid in full.
3. General 8 Ball rules apply except as contradicted below.
4. Played by teams of six players consisting of any combination of men or women. Weekly Dues: Collect \$7.00 from each player each week- \$42.00 total (Team). You do not have to pay for bye weeks. The HOME and AWAY teams will use CompUsport app to keep score. Both Teams AGREE with final score and submit "accept" on the App. All visiting teams are required to deliver the \$84.00 (\$42.00 from each team) every Wednesday night to **FEC'S or STAN'S Place**. If you cannot make it on Wednesday night, you may drop off on **FRIDAY BY 10am**. A \$10.00 penalty will be accessed if not delivered by that time. Envelopes will be provided and money, both team captains must verify the money enclosed and sign on the back after it has been sealed. Call-ins will not be accepted. An additional \$20.00 penalty will be added if fees are not paid by next scheduled league night.
5. Played with fifteen balls, numbered 1-15 and one cue ball.
6. **Winner:** Player or team pocketing numerical group first and then legally pocketing eight-ball wins game.

SPECIAL RULES:

1. Positively no exchange of drink money or chips between players. For drinks over \$4.00, receiving player pays the difference. **"Cash transactions to the bar ONLY, NO passing of chips." NO EXCEPTIONS!**
2. Rules for eight-ball provide that the object balls consist of two numerical groups 1-7 (Solids) and 9-15 (Stripes) plus the eight-ball.
3. If the shooter accidentally moves a ball, the shooter is to inform the opponent then either the shooter or opponent is to move the ball to the original position (at the option of the opponent).
4. The striker is entitled to all balls legally pocketed, unless he/she pockets a ball belonging to his opponent, who I then shall be credited with that ball.
5. If any foul (general rules) is committed, the player loses turn plus:
 - a. Any balls pocketed from opponent's group count for the opponent.
6. After a player pockets his entire numerical group, he/she shoots to pocket the eight-ball naming the pocket. He/she loses the game if the eight-ball drops into a pocket not designated.
7. If a player accidentally pockets 8-ball before pocketing this entire numerical group, he/she loses the game.
8. If cue ball scratches while attempting to pocket the eight ball, the player loses the game.
9. HOME team breaks on game 1-2-3 – 7-8-9. VISITING team breaks on games 4-5-6 and rotates.
10. Player wins game if eight-ball is made on break. – Keep Track in CompUsport.
11. Player shooting out-of turn after play has commenced is a foul.
12. If a ball falls off table, ball gets spotted. Spotted Ball: Gets placed on the "Foot Spot" (the circle where the first ball gets lined up when you rack). If that location is being occupied, that spotted ball goes behind that ball.
13. It will be illegal to make last ball(s) and call eight ball shot in one continuous shot. Game lost.
14. Team shooting out-of turn will re-rack and start over. Team committing foul must pay for the re-rack.
15. Eight-ball can be used at any time, except when eight-ball is object ball.
16. **Scratched Balls:**
 - a. Any balls within the "Kitchen" are not able to be played upon scratched cue ball. Imagine a sheet of paper on the Kitchen line going vertical (up), if a ball touches (or crosses) that plane it is not able to be shot at.
 - b. If the 8 Ball is the object ball and in the Kitchen (opponent scratched) you may Spot the 8 Ball on the "Foot Spot".
 - c. **NEW for 2025** – If the shooter has a/all their ball(s) (8 ball included) in the kitchen (no balls are outside the kitchen), the shooter may spot the ball closest to the kitchen line at the footspot. If a ball is already on the footspot, your ball goes behind that ball.
17. If cue ball moves any portion of an inch, it will be called a legal shot. You may not move cue ball with your stick.
18. No one under the age of 21 is to play in the league. No players are allowed to shoot on more than one league per night. i.e. no crossing over of leagues.

19. Break: If the breaker makes one or more balls of both groups, it is an open table providing he/she makes his/her next ball. On an open table, the shooter can play any combination of balls including the 8 ball. The 8 ball is neutral until it becomes the object ball.
20. Break: If breaker makes one or more balls of either group and scratches, he/she loses their turn. Opponent has open table.
21. Cue ball must make contact with racked balls to start game.
22. If eight-ball jumps or falls off the table while game is in play, it is considered a loss for the shooter.
23. -A. If a team does **NOT SHOW UP** on a regular Wednesday night Pool Session, the defaulting team will receive 0 wins and 9 losses. Their opponent's team will receive 9 wins/0 losses. Both teams must still pay fees for forfeits. Any reschedules in the first rotation must be made up by the end of the first rotation. Any reschedules in the second rotation must be made up by the end of the second rotation. Any reschedules in the last rotation must be made up before the last week of the season. Both teams must pay league fees on the night of the reschedule. **If games are not made up the team rescheduling will be fined \$100.00.** All reschedules must be made 24 hours prior to the scheduled match.

-B. If a team does not have the required 6 team players to start the match, a minimum of 5 players will be allowed. It is up to the captain's discretion on how to proceed. i.e. 5th player may shoot with another player OR players on the team. The 6 player Team may select who will shoot twice (on the 5 player Team).

New for 2025 – 4 person teams are allowed to play, however they have to forfeit 3 matches (1 per round).

The empty spot (pair) is forfeited each round.

24. Sponsors are responsible to provide one courtesy drink per player per game night.
25. Captain is to collect a total of \$42.00 per week for all team players. If a player is missing, the captain or team accounts for the \$42.00 per week. Subs are not required to pay; however, subs are to pay for beverages if they lose. Correct amount will be collected each week, **NO EXCEPTIONS!**
26. Any team leaving the league will lose all money paid.
27. **NEW for 2025** – Only the Captain or Partner may coach to the shooter (on your team), although only one player is allowed at the table during this time.
28. If the Wednesday Night Pool is canceled due to inclement weather to be determined by the President and Secretary, the league will make an effort to call each sponsor and team captain between 6:00pm and 6:30pm. It will be the responsibility of the captain to notify his/her players. All games canceled will be rescheduled at the end of the session.
29. League is 30 weeks long; players MUST play at least 8 weeks (minimum) to play in the year end Tournament.
30. Player Losses: Drinks costing more than \$4.00 will be at the expense of the Winner. Example: \$5.00 drink, winner pays the extra \$1.00 for the overage.
31. **NO Safe Play**, "Safe" shots are NOT allowed in this league. We play to win.
32. **No Jumping allowed** - Jumping the cue ball is a foul.
33. **Racking the Balls** – First ball is the 1 ball (yellow ball), then stripe/solid all the way around the outside of the Rack, with the 8 ball in the center position.
34. **Shot clock** – Only if requested, a 2 minute shot clock can be called for excessively slow play.