



2021 Summer League Info Packet

Reverse Handicapped

Leagues Covered in This Packet: All Summer Leagues

New Information Notifications

While reading through this packet with your team, please make a special note of any section that has a ***New Info*** notification in the title. This highlights either new information added for this league season, or changes to past rules.

Basic Rules and Common Sense

Above all, please respect each other, the location hosting your match, and the equipment you are playing on. Most minor disputes or issues that arise during a match can normally be straightened out between the Players if common sense and courtesy are used.

Starting Times *New Info*

Monday, Tuesday, and Thursday night matches start at 7:30pm. Friday morning matches start at 9:00am. The date of the starting week is June 7th. All summer leagues run for 11 weeks, regardless of the number of teams that sign up. There is one week that the leagues will not play. Please allow a 15-minute grace period for all players to show up before starting the match. If any Teams fail to show by 7:45pm or 9:15am, please read the "No Shows" section.

Dates of No League Play: Week of July 5th. (Week after 4th of July Holiday.)

Fees Due

All weekly Player and Game Fees will be collected by the machine at time of play. This will go towards the player prize money at the end of the league, and pay the game fees. All leagues are \$10 per player per week. You will receive a spreadsheet, on your first night of play, that breaks down exactly what your Player Fees go to. It will list Game Fees, the total each week that goes to the prize pool, and the prize money breakdown. Everything is spelled out in a simple manner, and all funds are accounted for.

Schedules and the First Night of Play *New Info*

You will be able to find your first night of play either on the dart board at your home bar, or on our website at www.midwestnovelty.com. We will post the schedules on June 6th. If you are unable to get online to see where you play the first week, please call our office at (262) 658-1200, and we will be happy to let you know. Starting this summer, we will no longer be providing printed copies of the schedules, unless your team requests one. Most teams tend to use either our website or the dart boards to lookup their matches. We will happily supply your team with a printed copy if you'd like one.

Darts

Either location supplied, or player supplied darts may be used. **SOFT TIP DARTS ONLY.**

Rescheduling Matches and Makeups

If a team will be unable to play a scheduled match, it is their responsibility to contact the captain of the other team to setup a makeup. Please contact the other team no later than 5:30pm on the day of the scheduled match. If you do not contact the other team before then, they have the right to choose to forfeit your match and take the wins. Team captain phone numbers are listed on the league schedule, both the printed copies and the copies on our website. Makeup matches can be played at *any* time, and on *any* day of the week.

If an emergency situation arises after 5:30pm, but before the start of the match (medical emergency, traffic accident, family emergency, etc.) please contact the other team's captain, and also leave a message on our office voicemail at (262) 658-1200. Forfeits due to verified emergency situations will be overruled and rescheduled for play. It is at Midwest Novelty's discretion to overrule any other forfeits.

Match Formats

Monday Night Team

- Monday Night 7:30pm Start
- 4 Person Teams
- Round Robin Style Travel League
- 8 Games 501 O/O (2 players – 1 score)
- 8 Games Cricket (2 players – 1 score)
- 1 Team 701 O/O (4 players – 2 scores)
- \$10 per Player, per Week
- Each Player will Play in 9 Games per Match

Tues, Thur, Fri Doubles

- Night 7:30pm Start / Morning 9:00am Start
- 2 Person Teams
- Round Robin Style Travel League
- 8 Games 501 O/O (2 players – 1 score)
- 4 Games Cricket (2 players – 1 score)
- 1 Team 501 Freeze (2 players – 2 scores)
- \$10 per Player, per Week
- Each Player will Play in Every Game per Match

If there are enough teams for multiple divisions, the top division will be 501 O/M.

Errors

The two most common errors are stepping over the throw line, and scoring under a different Player's turn.

If a Player steps over the throw line, for the first infraction of the night, please just give them a notice of the action. For subsequent infractions, the Player's next turn will be skipped.

If a Player accidentally throws darts under a different Player's turn, stop as soon as it is noticed. Use the UP arrow on the dart board to enter the menu, and UNTHROW LAST DART until the problem is fixed.

Throw Lines

Midwest Novelty makes every attempt to ensure that the Throw Lines are always 8 feet from the dart face. It is up to the Teams to decide if the machine is properly placed, and to measure if not.

Team Rankings

Final rankings are determined by the number of games won. These are tracked by the dart boards, and will be updated on a week by week basis. Current rankings can be viewed on the dart boards, or at our website. In the case of a tie at the end of the season, both teams will split the prize money. For example: if two teams are tied for 1st place, the prize money for 1st and 2nd place will be combined and split evenly between the two teams.

Reverse Handicapping System

Our leagues make use of Arachnid's reverse handicapping system. What this means, is that player's stats are compared on a weekly basis to determine if handicapping is needed. It is also reversed, as compared to standard handicapping. For example, player A is a lesser skilled player than player B. In regards to a game of 501, player A will start at 501. Player B will start at a number higher than 501, say 561. This number will change every week, depending on opponents and your skill level shifting up or down throughout the season. The first week of play is based on a player's previous, historical stats. The remainder of the league season is based on the average of a player's current stats. New players and subs will be assigned a default average for their first week of play, and will then switch over to an average of their current stats.

No Shows and Forfeits

A Team "No Show" means that one team didn't show up to play their match, and didn't contact the other team for a reschedule prior to 5:30pm on the day of the match. In this situation, the team that did show up can declare a Forfeit on the missing Team. This is done completely through the dart board, on-sight.

1. The team that is present will enter the League Menu and begin the process of starting league play.
2. The Team present will only have to pay their Team Fees. **IF YOU ARE ENTERING A FORFEIT, ONLY ENTER IN THE AMOUNT THE DART BOARD ASKS FOR. DO NOT ENTER YOUR USUAL TOTAL PLAYER FEES.** Setting up a forfeit will not require you to pay the Game Fee portion, as you are not playing the match. Please do not enter any money into the dart board until the machine asks for it.
3. The team that is present will enter their team as both the HOME and AWAY teams.
4. The dart board will ask if this is a FORFEIT, answer YES.

Teams that miss a match are still required to pay their Team Fees for that match. Otherwise, the owed Team Fees will be subtracted from their end-of-season prize money.

If both Teams fail to make their match, a reschedule will be setup for later in the season.

Machine Scoring

We make every effort to maintain the quality and working order of our dart machines. However, issues do arise, matrixes get dirty, and dart faces sometimes don't score correctly. In the event that the board doesn't score properly, we follow the "board is always right" rule. Whether it's in your favor or against it, what the board says, goes. If you do find an issue with one of our dart boards, please contact us at our service number so we can correct the issue - (262) 654-1041.

Drink Rounds

In order to streamline drink rounds, there will only be two for each night of League Play. The location hosting the match will supply both teams a "courtesy round" half way through the night's match. The losing team will buy the winning team a round at the end of the match. The max drink cost is \$3.50. If a Player would like a drink that exceeds the \$3.50 maximum, they may pay the difference out of their pocket.

Please, no transferring of drinks between Players. If you opt to not receive a drink, you can't pass it to someone else. It is at the location's discretion to award a Drink Chip or not.

Kenosha Darts Classic Tournament *New Info*

We are currently planning on having the 2021 Kenosha Darts Classic this October at Marina Shores. More information will be posted soon.

Midwest Novelty Website and FB Info

Midwest Novelty has a website available at <http://midwestnovelty.com>. Schedules and weekly stats are available to view from the site. The site is mobile ready, you can view it directly from your cell phone browser. We also now have a business Facebook page, and a dart league FB group you can join for the latest updates. Please join the group if you use Facebook, as it is an easy way for us to get information to you, as well as a nice way for you to find teams and teammates for league play.

<http://facebook.com/groups/mwdarts>

Contact Info

For Scheduling or Stats questions, please contact Nello at Midwest Novelty @ (262) 658-1200.